



Gemstone Solitaire Game.



This game, some say more of a puzzle than a game has puzzled, frustrated and delighted people's minds for centuries. It was supposedly invented by a French count who was incarcerated in prison. Rest assured as you wrestle with the possibilities that it definitely IS possible to solve this puzzle!

SOLITAIRE RULES;

Object of the game:

Remove the pieces (gemstone balls) one by one by jumping over each other, finishing with 1 final piece in the centre hole.

Preparation:

Set the board up by placing all pieces (gemstone balls) in the 33 holes. The centre-piece is gemstone ball #1, which sometimes has a different colour.

How to play - Rules:

- 1: Player starts off by removing the centre piece.
- 2: Select a piece and jump over the adjacent one into a vacant hole.
- 3: Never jump diagonally, always horizontally or vertically.
- 4: Each 'jumped over' piece is removed from the board.
- 5: The player repeats this move until there are no more pieces left to jump over.
- 6: The game is over when the player cannot jump over any of the other pieces.
- 7: The player can only finish a game successfully, by landing in the centre hole with the final move.

Tip:

Prevent leaving a piece too far removed from others, it might be impossible to reach it and jump over it.